

Humphreys University Child Development Permit Matrix

Permit Title	Education Requirement	Experience Requirement
ASSOCIATE TEACHER	ECE 100- Introduction to ECE ECE 101- Child Development ECE 105- Child & Society ECE 110- Curriculum Development ECE 130- Infant & Toddler Care (20 Units)	50 days of 3+ hours per day within 2 years or Two Internships
TEACHER	ECE 100- Introduction to ECE ECE 101- Child Development ECE 105- Child & Society ECE 110- Curriculum Development ECE 130- Infant & Toddler Care ECE 150 Adult Supervision ECE Electives (12 units) Communications (4 units) Social Science (4 units) Humanities (4 units) Math 100 or Science (52 Units)	175 days of 3+ hours per day within 4 years or Three Internships and 100 days of 3+ hours per day within 4 years
MASTER TEACHER	ECE 100- Introduction to ECE ECE 101- Child Development ECE 105- Child & Society ECE 110- Curriculum Development ECE 130- Infant & Toddler Care ECE 150- Adult Supervision ECE 237- Administration I ECE 238- Administration II ECE Electives (16 units) Communications (4 units) Social Science (4 units) Humanities (4 units) Math 100 or Science (64 Units)	350 days of 3+ hours per day within 4 years
SITE SUPERVISOR	AA Degree (92 units) including: ECE 100- Introduction to ECE ECE 101- Child Development ECE 105- Child & Society ECE 110- Curriculum Development ECE 130- Infant & Toddler Care ECE 150- Adult Supervision ECE 237- Administration I ECE 238- Administration II (92 Units)	350 days of 3+ hours per day within 4 years including at least 100 days of supervising adults
PROGRAM DIRECTOR	BA Degree(181 units) including: ECE 100- Introduction to ECE ECE 101- Child Development ECE 105- Child & Society ECE 110- Curriculum Development ECE 130- Infant & Toddler Care ECE 150- Adult Supervision ECE 237- Administration I ECE 238- Administration II	350 days of 3+ hours per day within 4 years including at least 100 days of supervising adults and one program year of Site Supervisor experience

Alternative qualifications are available as stated on the child development permit matrix